

Brian Frisk

Copywriter

Portfolio: BrianFrisk.com 

About Me

I'm a writer, creator and filmmaker who thrives on making unique work that turns heads. My specialty is comedy or anything that needs a bit of an eccentric flair, but my expertise includes all types of campaigns.

I have a background in art direction which gives me great insight into the whole creative process. My early years were spent designing interactive experiences. I'm also an illustrator, animator and short filmmaker, spending much of my spare time creating online mini-shows. A few have made it to television or film festivals. See it all at frownhouse.com.

Connect

Social Content (More Active)



Instagram: [@frownhouse](https://www.instagram.com/frownhouse)



YouTube.com/[frownhouse](https://www.youtube.com/frownhouse)

Personal Accounts



Instagram: [@BrianFrisk](https://www.instagram.com/BrianFrisk)



Facebook.com/[friskbook](https://www.facebook.com/friskbook)



Twitter: [@BrianFrisk](https://twitter.com/BrianFrisk)



LinkedIn: [brianfrisk](https://www.linkedin.com/brianfrisk)

Contact

Brian Frisk
(323) 717-7060
frisk@brianfrisk.com
www.brianfrisk.com

831 N. Harvard Blvd.
Los Angeles, CA
90029

Experience

- 2016-Present **Freelance Writer & Content Creator**
My recent work includes a promotional demo for the GameLocker mobile app and a web series created in partnership with Mondo Media.
- 2008-2015 **Saatchi & Saatchi LA**
Copywriter | Art Director
I began as an interactive art director for Toyota and transitioned over time into a writer on campaigns of all kinds.
- 2013-2014 **Comedy Central**
Writer | Voice Actor
I wrote segments for Comedy Central's Trip Tank, produced by Shadow Machine.
- 2012 **"Weird" Al Yankovic**
Director | Animator
I directed (and animated) the official music video for "If That Isn't Love" on the album, "Alpocalypse." (Sony Music)
- 2005-2007 **TBWA/Chiat/Day**
Freelance Art Director
I worked on projects for Nissan Motors, Hoover, Sony Playstation and various game titles.
- 2004-2006 **Articulate**
Freelance Art Director
I created websites and digital campaigns for New Line Cinema and American Eagle Outfitters
- 2003-2004 **BIG Interactive**
Art Director
Clients included FX Networks, Nascar and Herbalife
- 2003 **EVB**
Illustrator | Game Designer
I created online games for Juicy Fruit Gum
- 2003 **Mekanism**
Illustrator | Art Director
I created interactive content for The Platinum Council
- 2002 **Red Sky Interactive**
Freelance Art Director
Website design for Miller Brewing Co.
- 2000-2001 **Deepend**
Creative Director
Deepend was a London-based agency. I led the San Francisco creative team on projects for clients including Bacardi and Thrasher Magazine.